

Deep Learning

Chapter 5 Recurrent Neural Network

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Chapter 5: Recurrent Neural Network

1. Unfolding Computational Graphs
2. Building a Recurrent Neural Networks
3. Long Short-Term Memory
4. Vision with Language Processing
5. Application of RNN
6. Practice

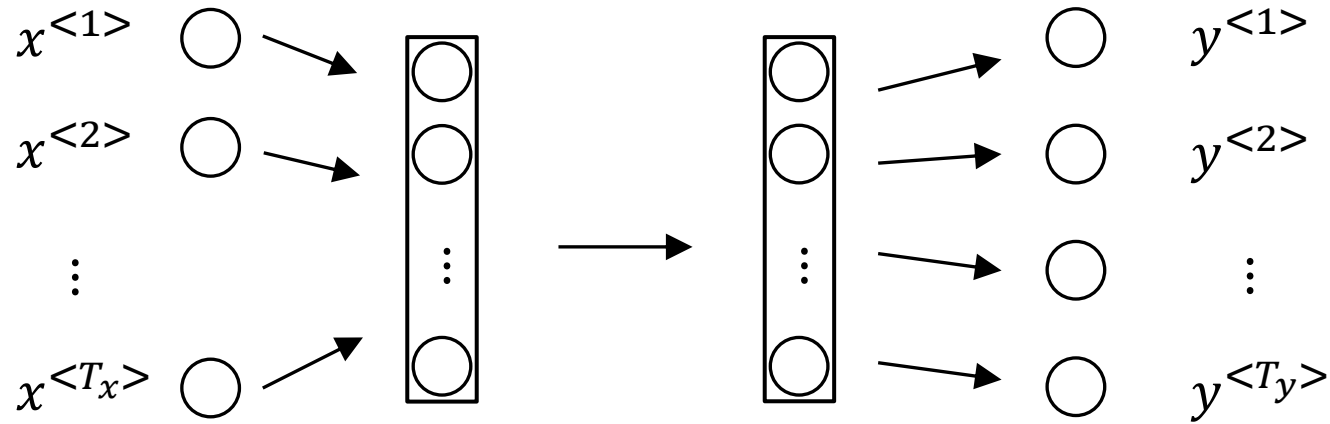
5.1 Unfolding Computational Graphs



Speech recognition		→	“The quick brown fox jumped over the lazy dog.”
Music generation	∅	→	
Sentiment classification	“There is nothing to like in this movie.”	→	
DNA sequence analysis	AGCCCCTGTGAGGAACTAG	→	AG CCCCTGTGAGGAACTAG
Machine translation	Voulez-vous chanter avec moi?	→	Do you want to sing with me?
Video activity recognition		→	Running
Name entity recognition	Yesterday, Harry Potter met Hermione Granger.	→	Yesterday, Harry Potter met Hermione Granger .

5.1 Unfolding Computational Graphs

Neural Network / CNN



Problems:

- Inputs, outputs can be different lengths in different examples.
- Doesn't share features learned across different positions of text.

5.1 Unfolding Computational Graphs

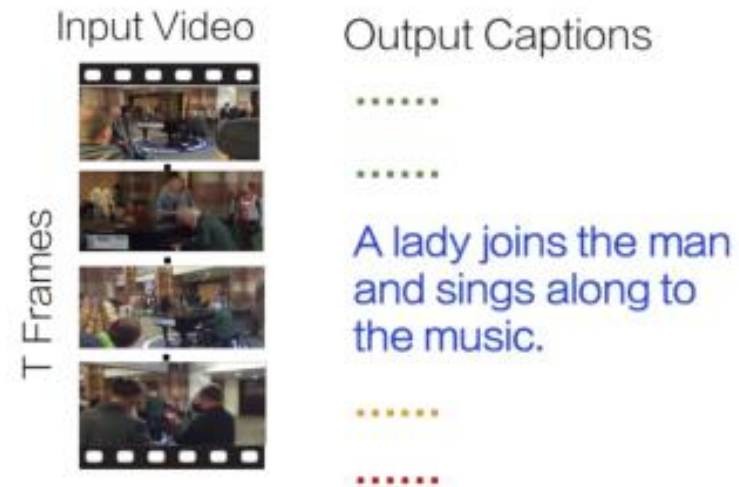
Why existing convnets are insufficient?

Variable sequence length inputs and outputs!

Example task: video captioning

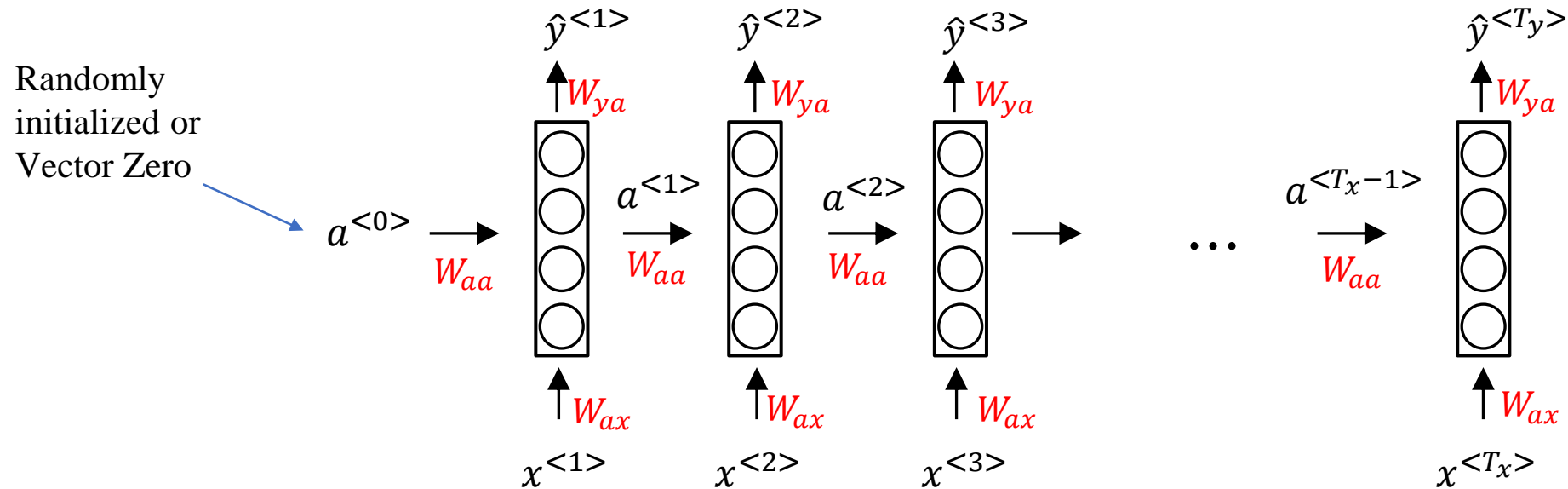
Input video can have variable number of frames

Output captions can be variable length.



5.1 Unfolding Computational Graphs

- **RNN uses information from the previous inputs**



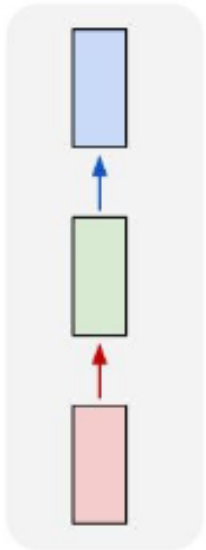
He said, “Teddy Roosevelt was a great President.”

He said, “Teddy bears are on sale!”

5.1 Unfolding Computational Graphs

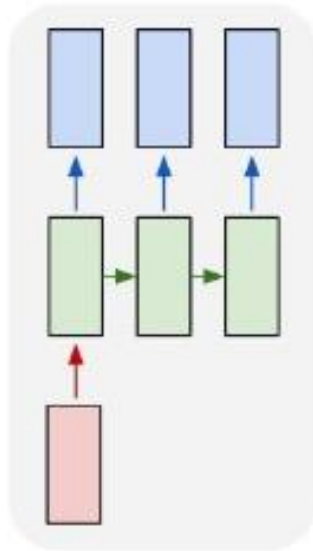


one to one



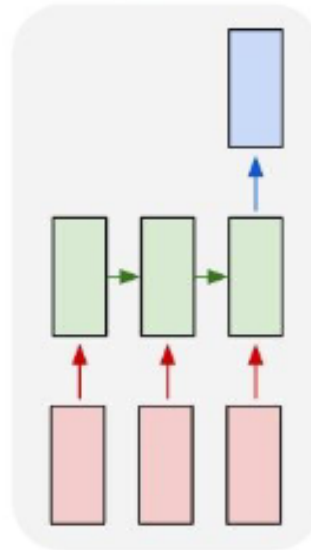
**Vanilla
Neural
Networks**

one to many



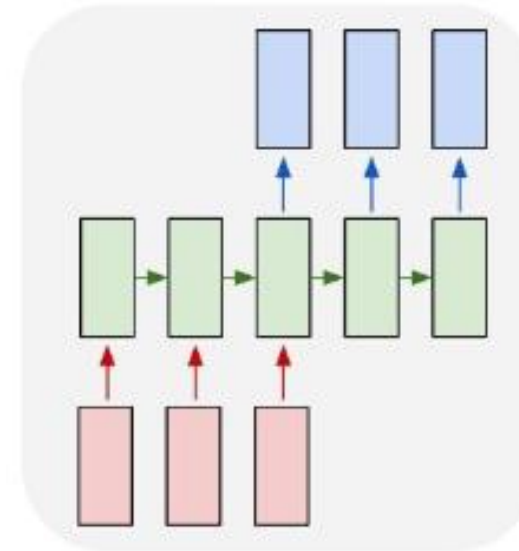
e.g. **Image
Captioning**
image -> sequence
of words

many to one



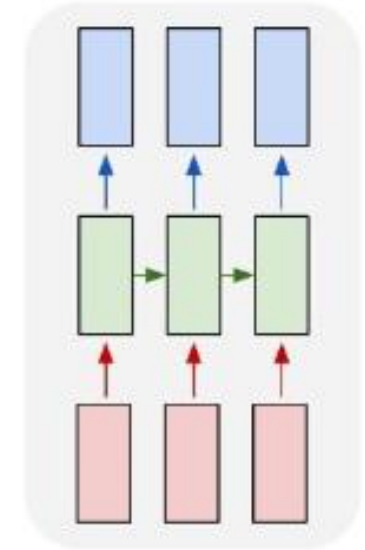
e.g. **action
prediction**
sequence of
video frames ->
action class

many to many



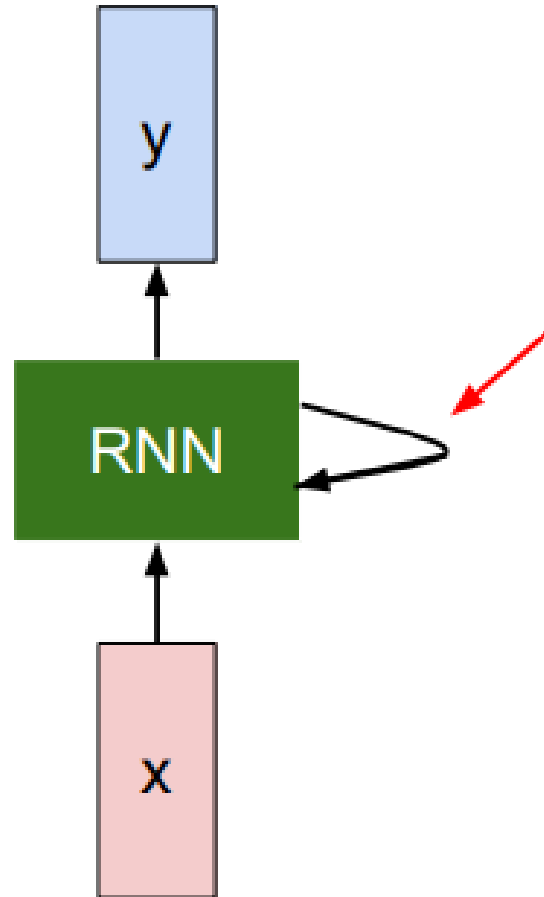
E.g. **Video
Captioning**
Sequence of video
frames ->
caption

many to many



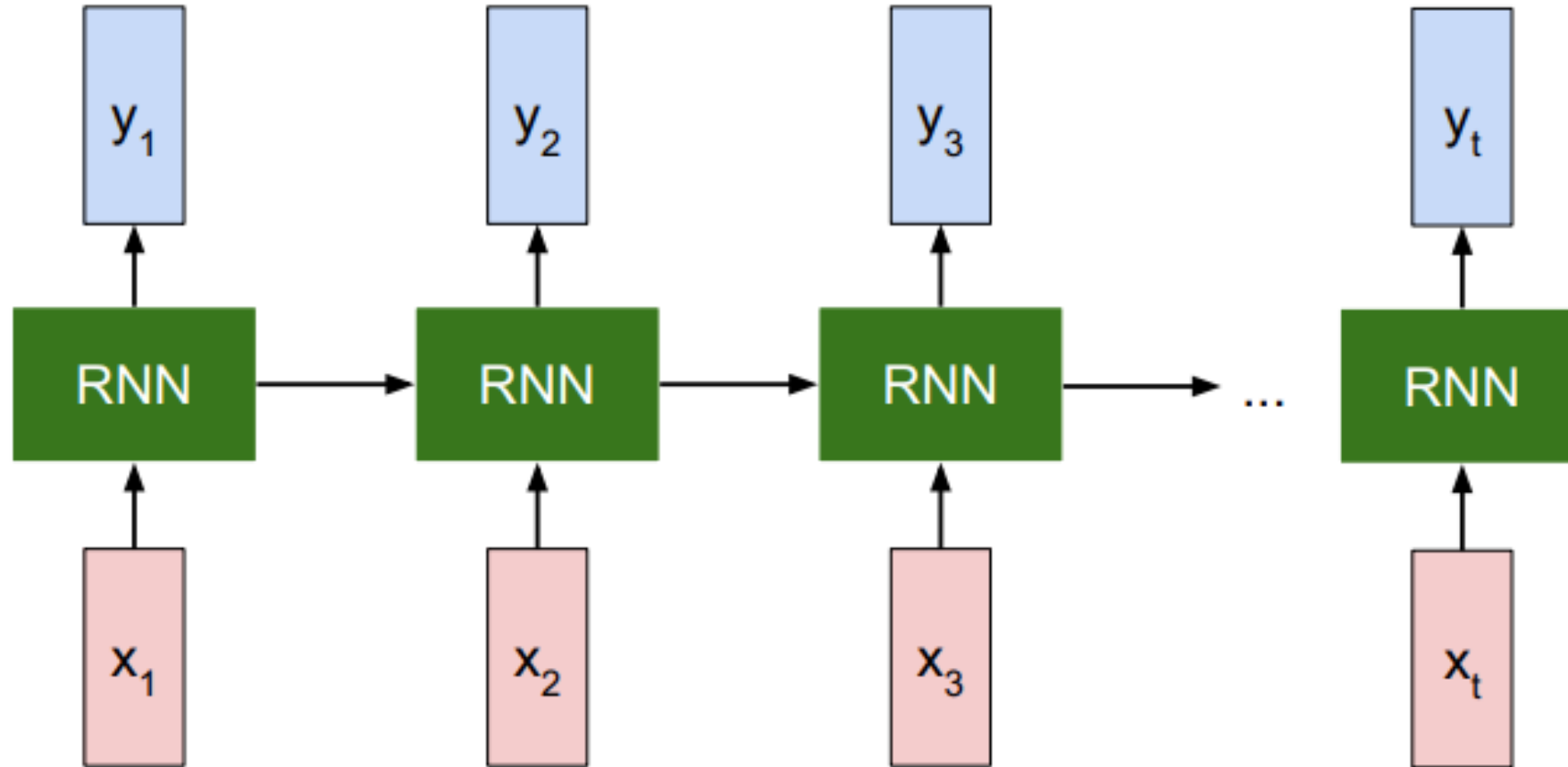
e.g. **Video
classification on
frame level**

5.1 Unfolding Computational Graphs

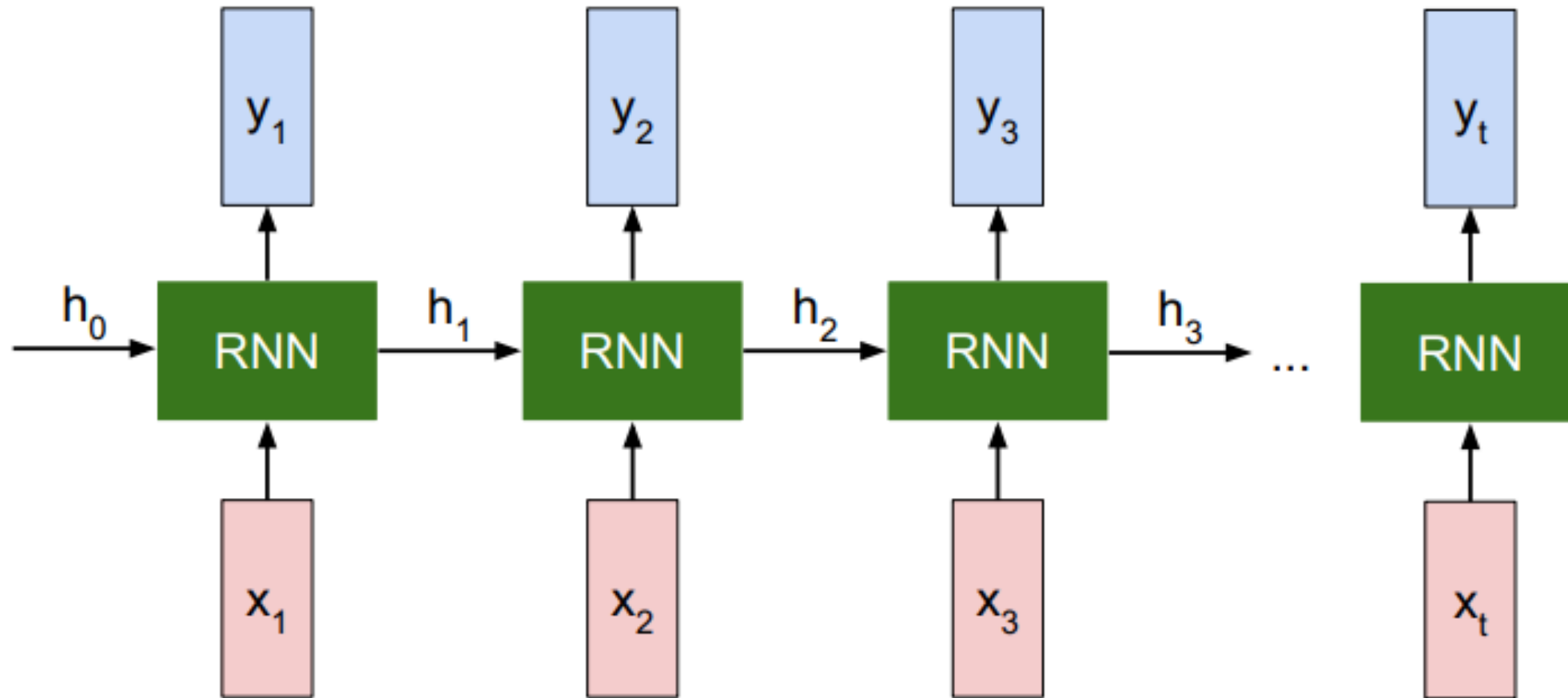


Key idea: RNNs have an “internal state” that is updated as a sequence is processed

5.1 Unfolding Computational Graphs



5.1 Unfolding Computational Graphs



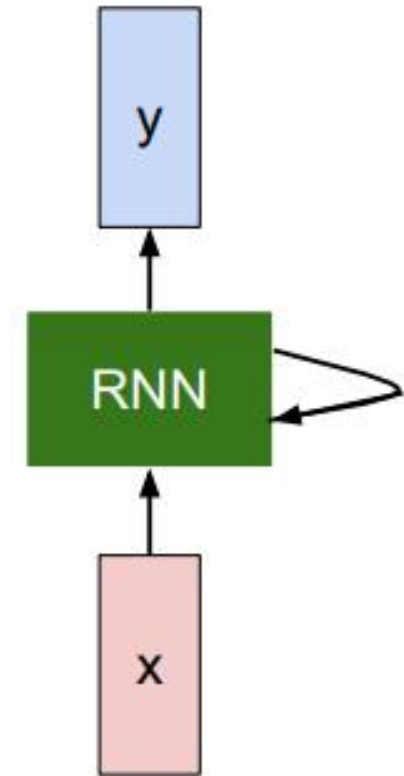
5.2 Building Recurrent Neural Networks

Hidden state

We can process a sequence of vectors \mathbf{x} by applying a **recurrence formula** at every time step:

$$\boxed{h_t} = \boxed{f_W}(\boxed{h_{t-1}}, \boxed{x_t})$$

new state some function with parameters W old state input vector at some time step



Notice: the same function and the same set of parameters are used at every time step.

5.2 Building Recurrent Neural Networks

Output

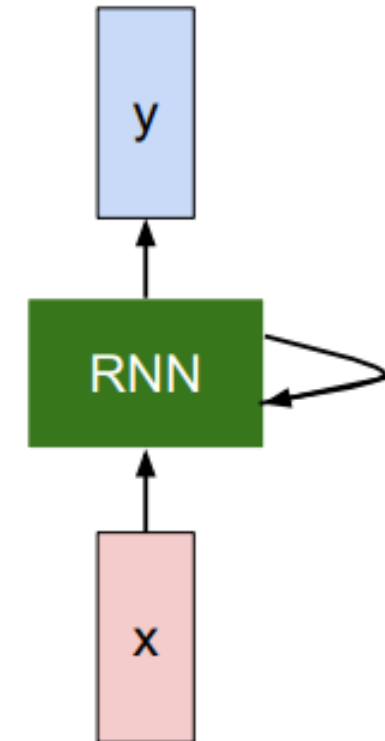
We can process a sequence of vectors \mathbf{x} by applying a **recurrence formula** at every time step:

$$\boxed{y_t} = \boxed{f_{W_{hy}}}(\boxed{h_t})$$

output

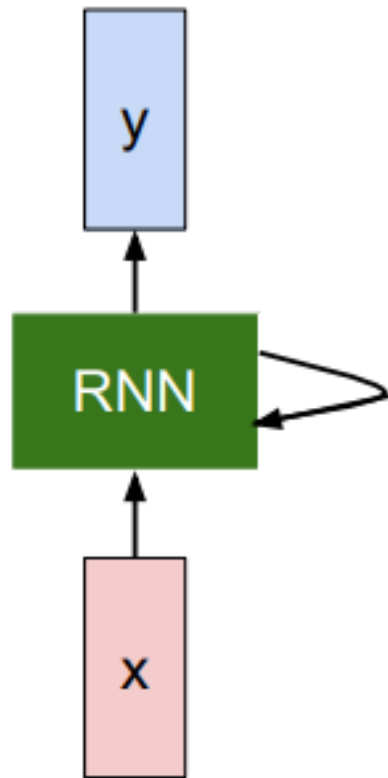
new state

another function with parameters W_o



(Simple) Recurrent Neural Network

The state consists of a single “hidden” vector h :



$$h_t = f_W(h_{t-1}, x_t)$$



$$h_t = \tanh(W_{hh}h_{t-1} + W_{xh}x_t)$$

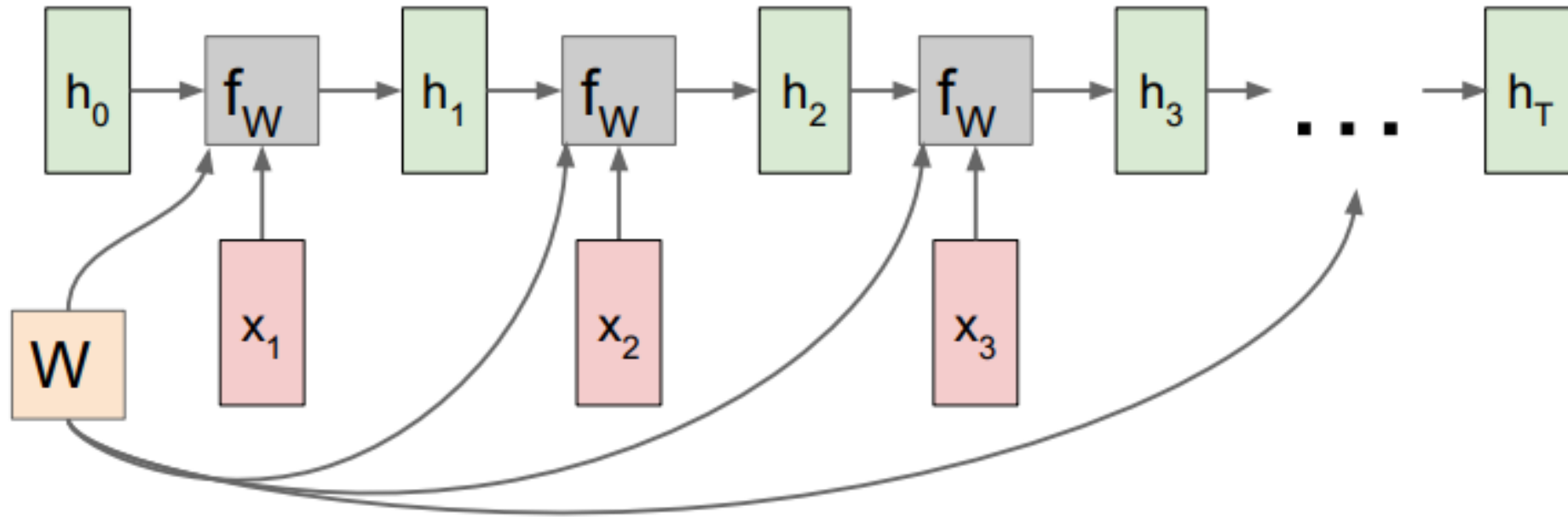
$$y_t = W_{hy}h_t$$

Sometimes called a “Vanilla RNN” or an “Elman RNN” after Prof. Jeffrey Elman

5.2 Building Recurrent Neural Networks

RNN: Computational Graph

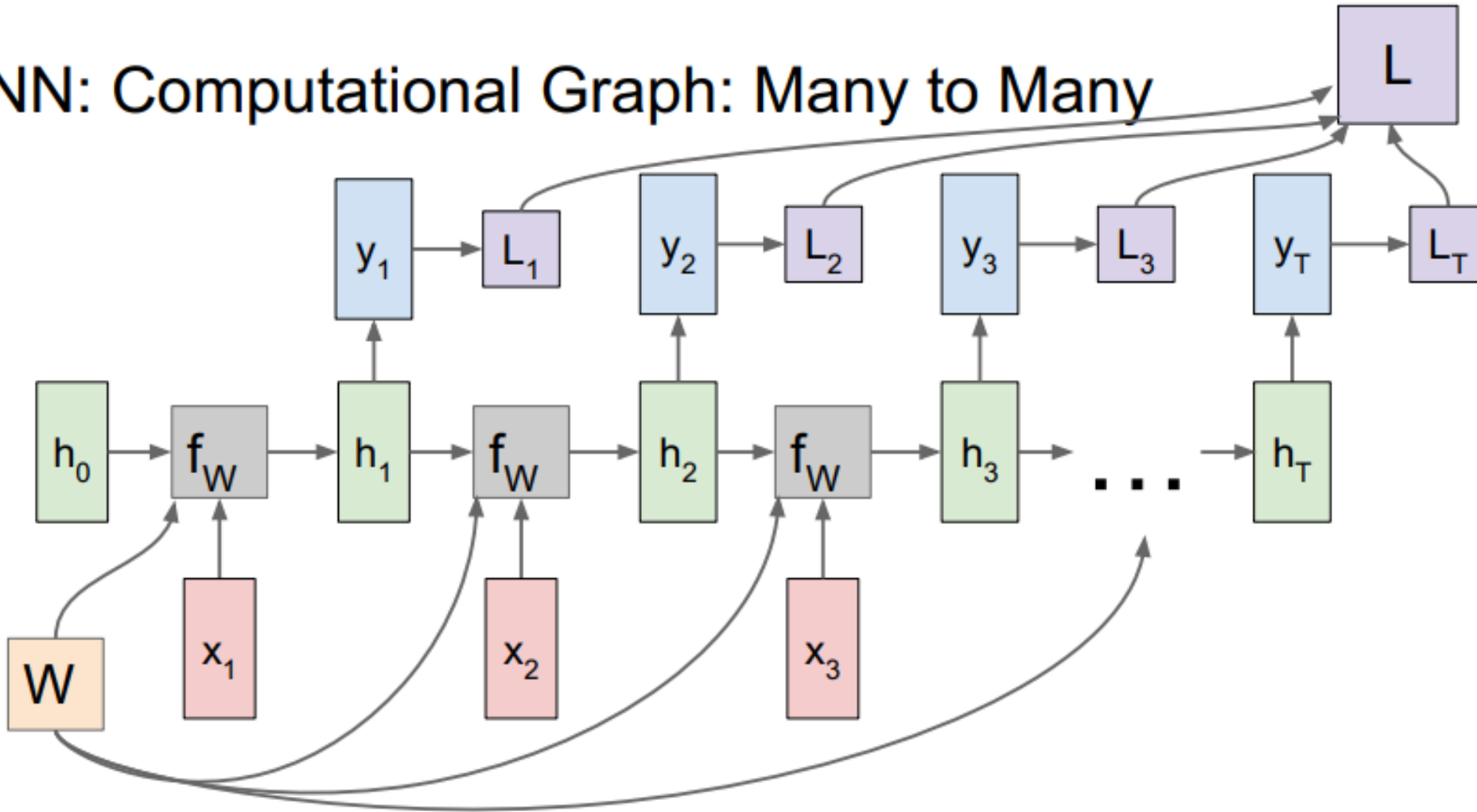
Re-use the same weight matrix at every time-step



5.2 Building Recurrent Neural Networks

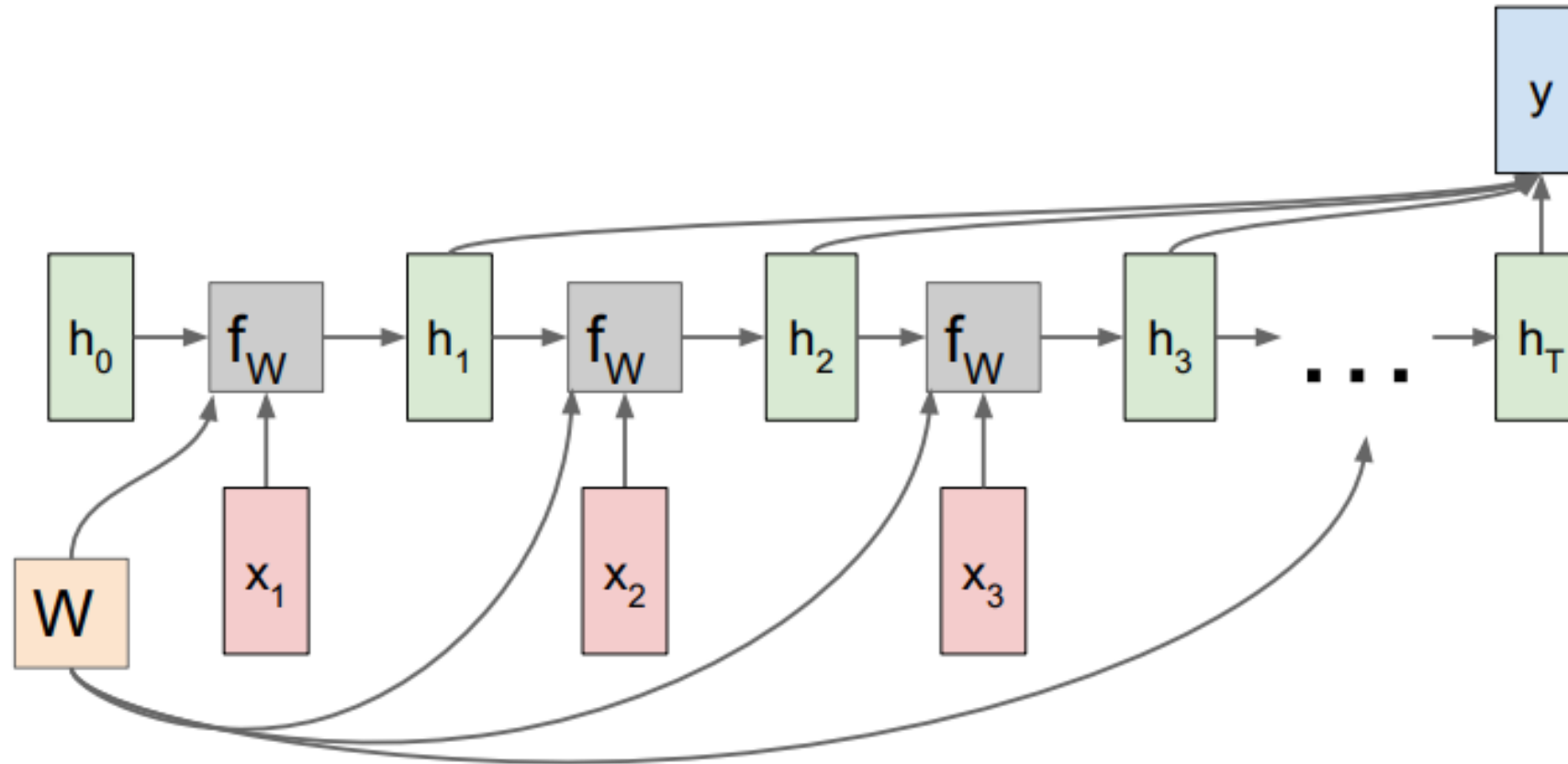


RNN: Computational Graph: Many to Many



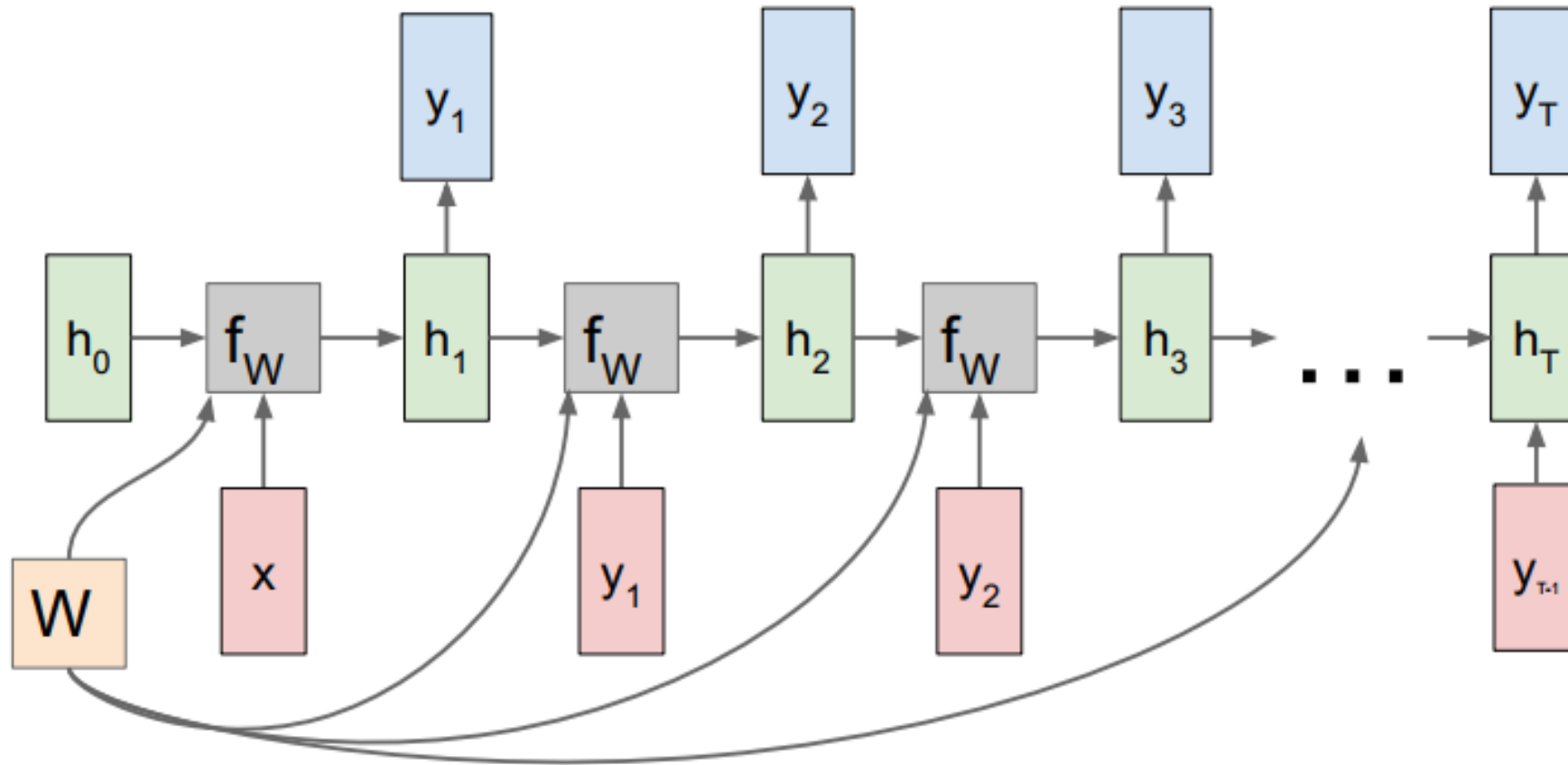
5.2 Building Recurrent Neural Networks

RNN: Computational Graph: Many to One



5.2 Building Recurrent Neural Networks

RNN: Computational Graph: One to Many



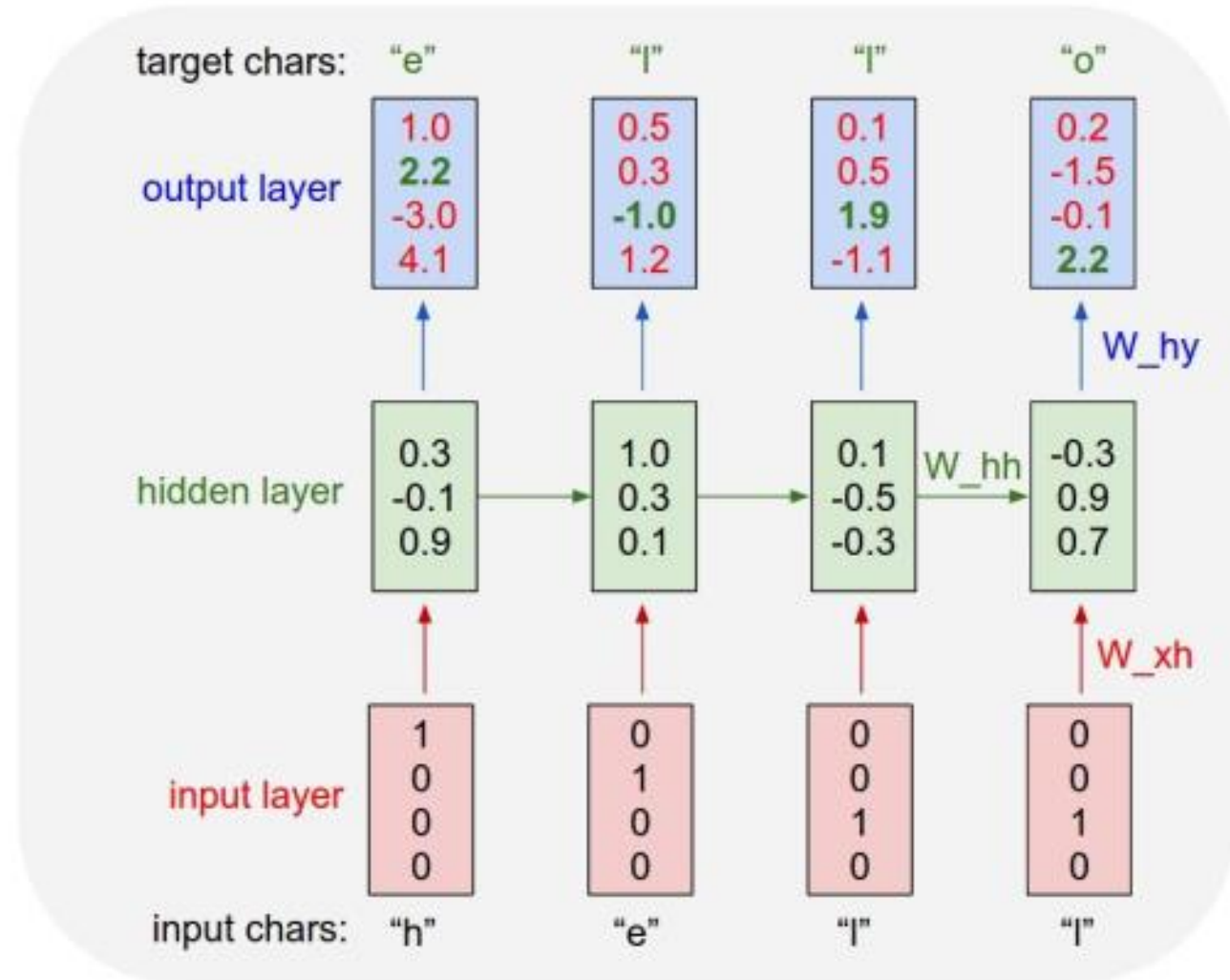
5.2 Building Recurrent Neural Networks



Example: Character-level Language Model

Vocabulary:
[h,e,l,o]

Example training
sequence:
"hello"

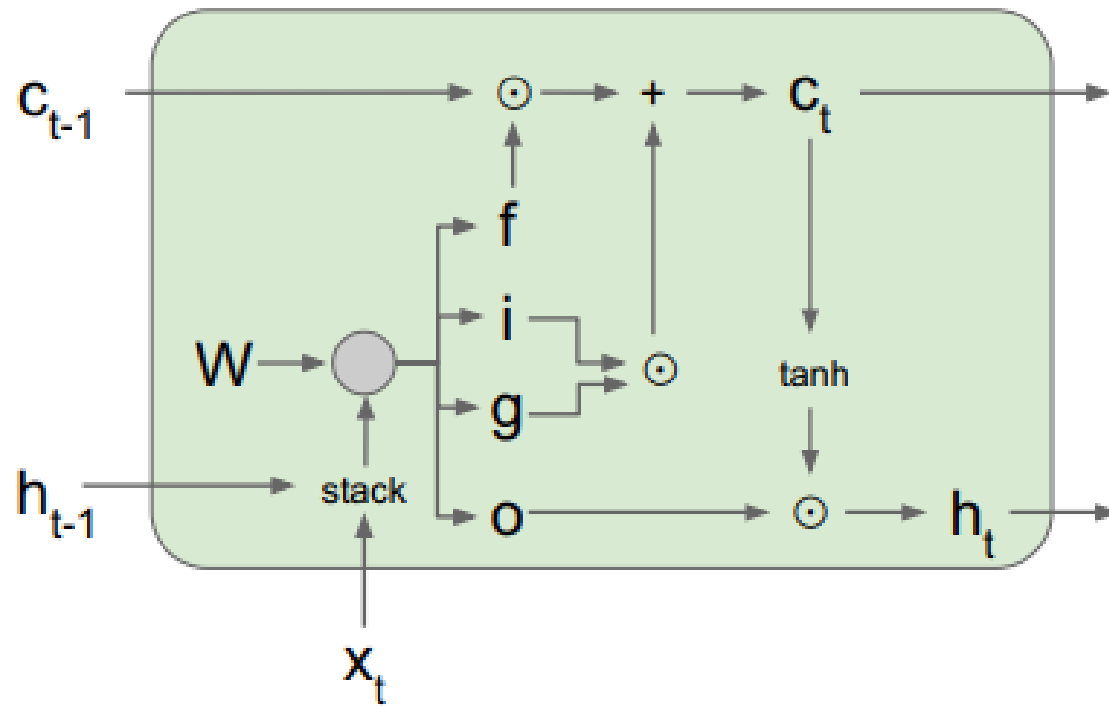


5.3 Long Short-Term Memory (LSTM)



Long Short Term Memory (LSTM)

[Hochreiter et al., 1997]



LSTM

$$\begin{pmatrix} i \\ f \\ o \\ g \end{pmatrix} = \begin{pmatrix} \sigma \\ \sigma \\ \sigma \\ \tanh \end{pmatrix} W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix}$$
$$c_t = f \odot c_{t-1} + i \odot g$$
$$h_t = o \odot \tanh(c_t)$$

Vanilla RNN

$$h_t = \tanh \left(W \begin{pmatrix} h_{t-1} \\ x_t \end{pmatrix} \right)$$

Other RNN Variants

GRU [*Learning phrase representations using rnn encoder-decoder for statistical machine translation*, Cho et al. 2014]

$$r_t = \sigma(W_{xr}x_t + W_{hr}h_{t-1} + b_r)$$

$$z_t = \sigma(W_{xz}x_t + W_{hz}h_{t-1} + b_z)$$

$$\tilde{h}_t = \tanh(W_{xh}x_t + W_{hh}(r_t \odot h_{t-1}) + b_h)$$

$$h_t = z_t \odot h_{t-1} + (1 - z_t) \odot \tilde{h}_t$$

[*LSTM: A Search Space Odyssey*, Greff et al., 2015]

5.3 Long Short-Term Memory (LSTM)



Characterization	Gated Recurrent Unit (GRU)	Long Short-Term Memory (LSTM)
$\tilde{c}^{<t>}$	$\tanh(W_c[\Gamma_r \star a^{<t-1>}, x^{<t>}] + b_c)$	$\tanh(W_c[\Gamma_r \star a^{<t-1>}, x^{<t>}] + b_c)$
$c^{<t>}$	$\Gamma_u \star \tilde{c}^{<t>} + (1 - \Gamma_u) \star c^{<t-1>}$	$\Gamma_u \star \tilde{c}^{<t>} + \Gamma_f \star c^{<t-1>}$
$a^{<t>}$	$c^{<t>}$	$\Gamma_o \star c^{<t>}$
Dependencies		

5.4 Long Short-Term Memory (LSTM)



Characterization	Gated Recurrent Unit (GRU)	Long Short-Term Memory (LSTM)
$\tilde{c}^{<t>}$	$\tanh(W_c[\Gamma_r \star a^{<t-1>}, x^{<t>}] + b_c)$	$\tanh(W_c[\Gamma_r \star a^{<t-1>}, x^{<t>}] + b_c)$
$c^{<t>}$	$\Gamma_u \star \tilde{c}^{<t>} + (1 - \Gamma_u) \star c^{<t-1>}$	$\Gamma_u \star \tilde{c}^{<t>} + \Gamma_f \star c^{<t-1>}$
$a^{<t>}$	$c^{<t>}$	$\Gamma_o \star c^{<t>}$
Dependencies		

Image Captioning

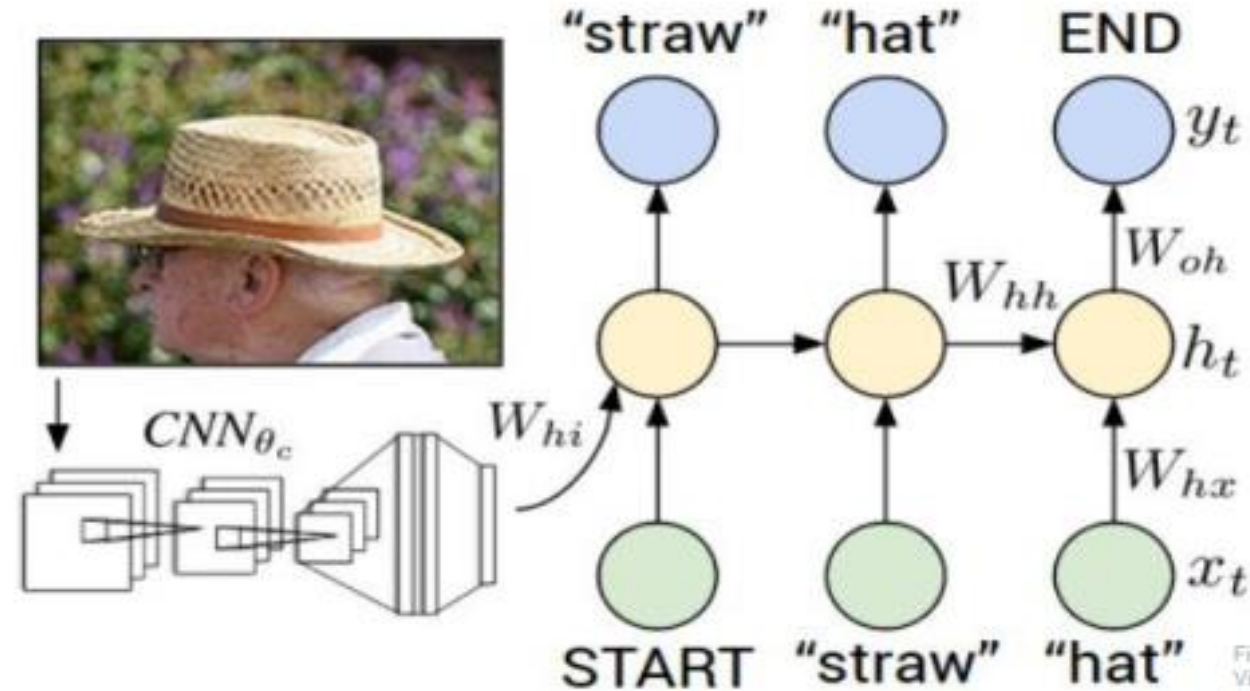


Figure from Karpathy et al, "Deep Visual-Semantic Alignments for Generating Image Descriptions", CVPR 2015; figure copyright IEEE, 2015. Reproduced for educational purposes.

Explain Images with Multimodal Recurrent Neural Networks, Mao et al.

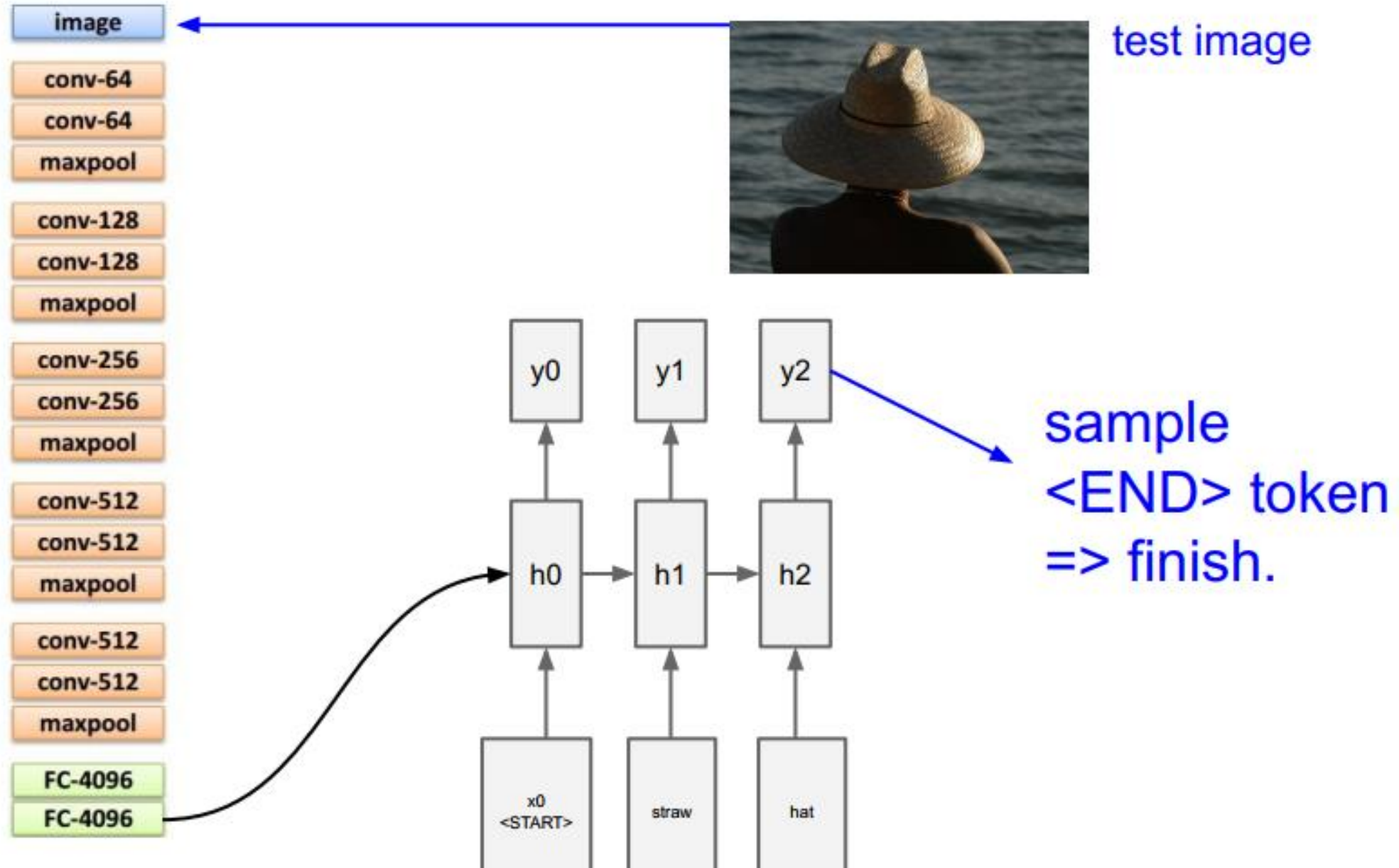
Deep Visual-Semantic Alignments for Generating Image Descriptions, Karpathy and Fei-Fei

Show and Tell: A Neural Image Caption Generator, Vinyals et al.

Long-term Recurrent Convolutional Networks for Visual Recognition and Description, Donahue et al.

Learning a Recurrent Visual Representation for Image Caption Generation, Chen and Zitnick

5.4 Vision with Language Processing



Captions generated using [neuraltalk2](#)
All images are [CC0 Public domain](#):
[cat suitcase](#), [cat tree](#), [dog bear](#),
[surfers](#), [tennis](#), [giraffe](#), [motorcycle](#)

Image Captioning: Example Results



A cat sitting on a suitcase on the floor



A cat is sitting on a tree branch



A dog is running in the grass with a frisbee



A white teddy bear sitting in the grass



Two people walking on the beach with surfboards



A tennis player in action on the court



Two giraffes standing in a grassy field



A man riding a dirt bike on a dirt track

5.4 Vision with Language Processing



PHENIKAA

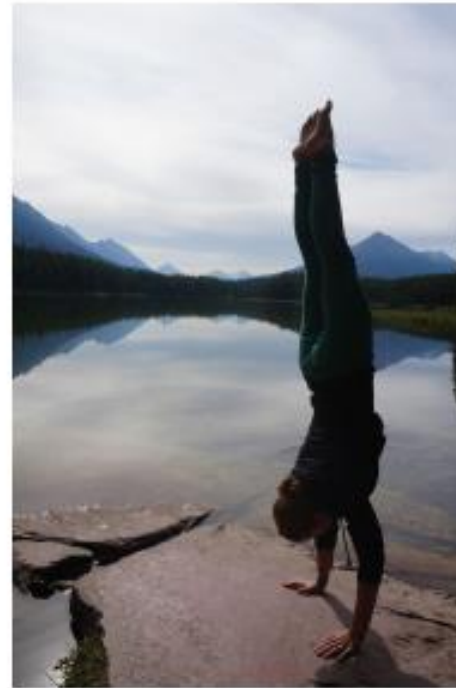
UNIVERSITY

Captions generated using [neuraltalk2](#)
All images are [CC0 Public domain](#): [fur coat](#), [handstand](#), [spider web](#), [baseball](#)

Image Captioning: Failure Cases



A woman is holding a cat in her hand



A woman standing on a beach holding a surfboard



A bird is perched on a tree branch



A person holding a computer mouse on a desk



A man in a baseball uniform throwing a ball

Visual Question Answering (VQA)



Q: What endangered animal is featured on the truck?

- A: **A bald eagle.**
- A: A sparrow.
- A: A humming bird.
- A: A raven.



Q: Where will the driver go if turning right?

- A: **Onto 24 3/4 Rd.**
- A: Onto 25 3/4 Rd.
- A: Onto 23 3/4 Rd.
- A: Onto Main Street.



Q: When was the picture taken?

- A: **During a wedding.**
- A: During a bar mitzvah.
- A: During a funeral.
- A: During a Sunday church service



Q: Who is under the umbrella?

- A: **Two women.**
- A: A child.
- A: An old man.
- A: A husband and a wife.

Agrawal et al, "VQA: Visual Question Answering", ICCV 2015

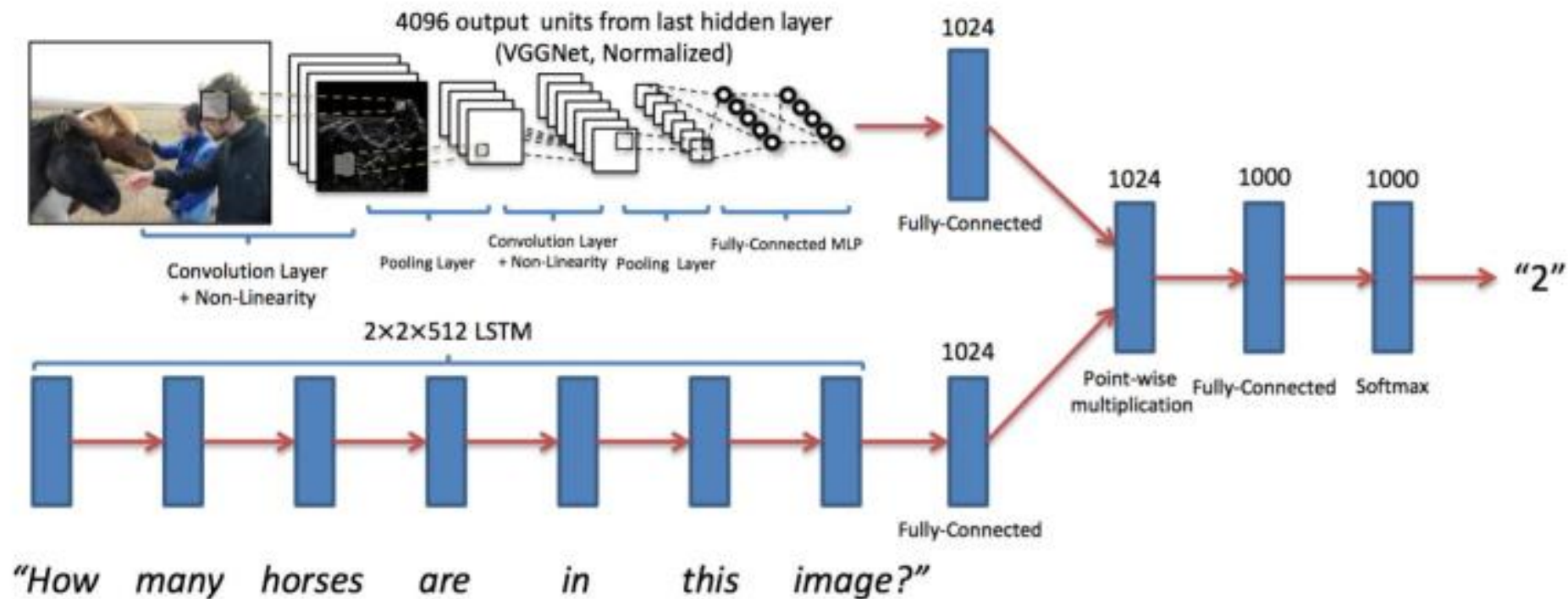
Zhu et al, "Visual 7W: Grounded Question Answering in Images", CVPR 2016

Figure from Zhu et al, copyright IEEE 2016. Reproduced for educational purposes.

5.4 Vision with Language Processing







Visual Question Answering: RNNs with Attention



Agrawal et al, "Visual 7W: Grounded Question Answering in Images", CVPR 2015
Figures from Agrawal et al, copyright IEEE 2015. Reproduced for educational purposes.

5.5 Application of RNN

Speech recognition		→	“The quick brown fox jumped over the lazy dog.”
Music generation	∅	→	
Sentiment classification	“There is nothing to like in this movie.”	→	
DNA sequence analysis	AGCCCCTGTGAGGAACTAG	→	AG CCCCTGTGAGGAACTAG
Machine translation	Voulez-vous chanter avec moi?	→	Do you want to sing with me?
Video activity recognition		→	Running
Name entity recognition	Yesterday, Harry Potter met Hermione Granger.	→	Yesterday, Harry Potter met Hermione Granger .

5.5 Application of RNN



ChatGPT



A dragon fruit wearing karate belt in the snow" and "a photo of a Corgi dog riding a bike in Times Square. It is wearing sunglasses and a beach hat"



Text2Image Generator

5.6 Practice

Stanford CS230 summary:

<https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-recurrent-neural-networks>

TensorFlow – RNN simple

<https://www.tensorflow.org/guide/keras/rnn>

Tensorflow – Time series forecasting

https://www.tensorflow.org/tutorials/structured_data/time_series